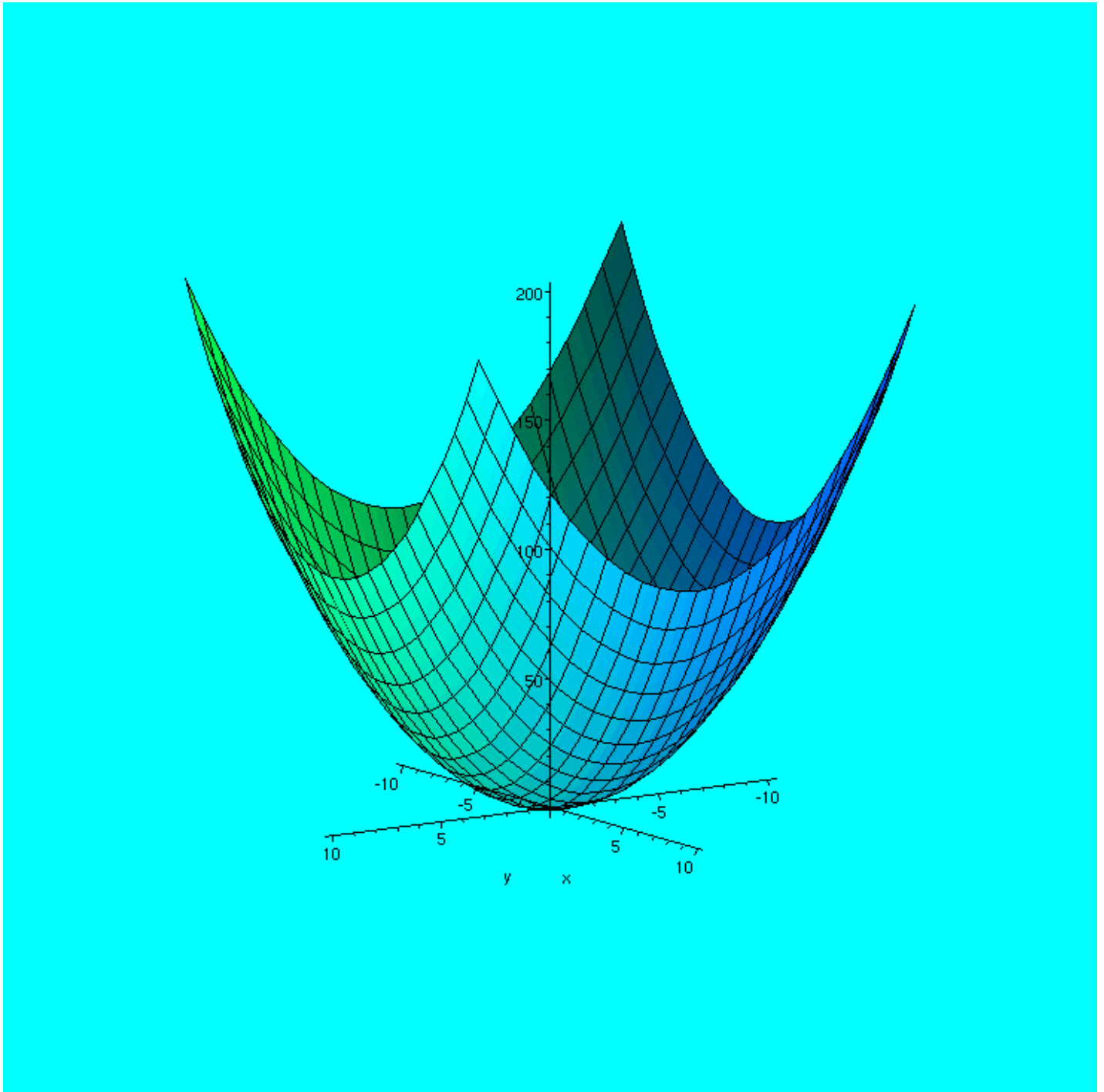


```
> restart;
> # Note, lines beginning with # are comments and not executed by maple
> #Math 165, Spring 2010, Week 14, Friday Lecture Notes
> # Functions of two variables, critical points, partial derivatives.
> # Here is an example of a paraboloid:  $z = f(x,y) = x^2 + y^2$ 
> # This is how to define the function in maple
> f := (x,y)-> x^2 + y^2;

```

$$f := (x, y) \rightarrow x^2 + y^2$$

```
> # now graph the function
> plot3d(f(x,y), x = -10..10, y=-10..10);
```



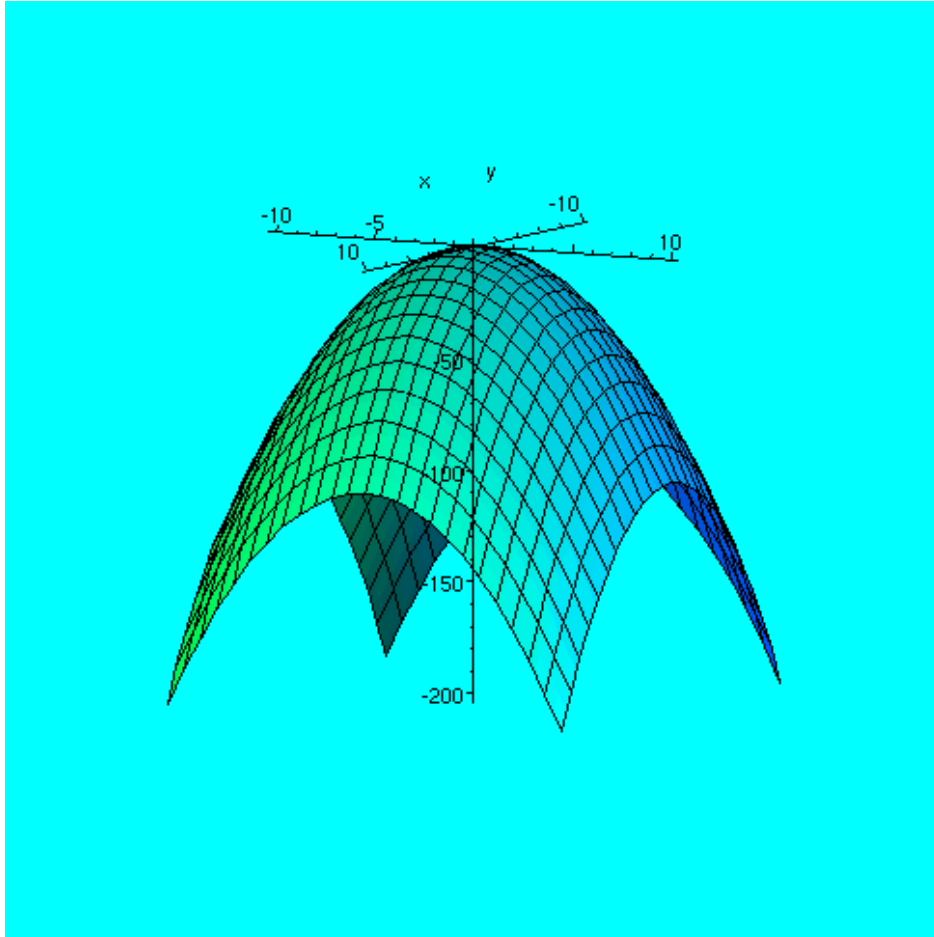
- > # The point at $(x,y) = (0,0)$ is a relative minimum. The actual point on the graph is $(x,y,z)=(0,0,0)$
- > # Observe that all tangent lines to the point at $(0,0)$ have zero slope.
- > # To show that the point $(x,y,z)=(0,0,0)$ is a critical point we only need to show that the tangent along
- > # the x-direction has zero slope and the tangent along the y-direction also has zero-slope.
- > #

> **# The curves on the graph are called contours. There are two kinds of contours.**

- > # One kind results from keeping y fixed at a single value and graphing function. For example
- > # if $y=0$ then the function $z = f(x,y) = x^2+y^2$ becomes the contour $z = f(x,0) = x^2$. This is a parabola
- > # that opens up and has zero slope at $(x,y)=(0,0)$. The
- > # first derivative $f_x = 2x$ and second derivative $f_{xx} = 2$. Notice that the first derivative is zero at
- > # the critical point $(0,0)$ and the second derivative is $+$ (holds water). From this you would conclude
- > # that the function is a minimum at $(x,y)=(0,0)$ when only letting x vary.
- > #
- > # Now repeat in the other direction. Let $x=0$ and let y change. This gives the contour $z = f(0,y) = y^2$.
- > # This contour has slope (first derivative along y -dir) $f_y = 2y$ and second derivative along the y -direction
- > # $f_{yy} = 2$. The first derivative, f_y , of the contour at $(x,y)=(0,0)$ is zero at the critical point and the
- > # second derivative is positive at the CP. So from this you would conclude that the function is a minimum
- > # at $(x,y)=(0,0)$ when only letting only y vary.
- > #
- > # Putting the information from both directions together: both $f_x=0$ and $f_y=0 \Rightarrow (x,y)=(0,0)$ are coordinates of a
- > # critical point and the second derivatives $f_{xx} = +$, $f_{yy} = +$ tell us that the CP is a Relative Maximum.
- > #
- > # There is a slightly more complicated version of the Second Derivative Test for functions $z=f(x,y)$. However,
- > # it just extends what you already know about the second derivative and the second derivative test for $y=f(x)$.
- > #
- > # Now look at an inverted paraboloid.
- > $f := (x,y) \rightarrow -x^2 - y^2;$

$$f: (x, y) \rightarrow -x^2 - y^2$$

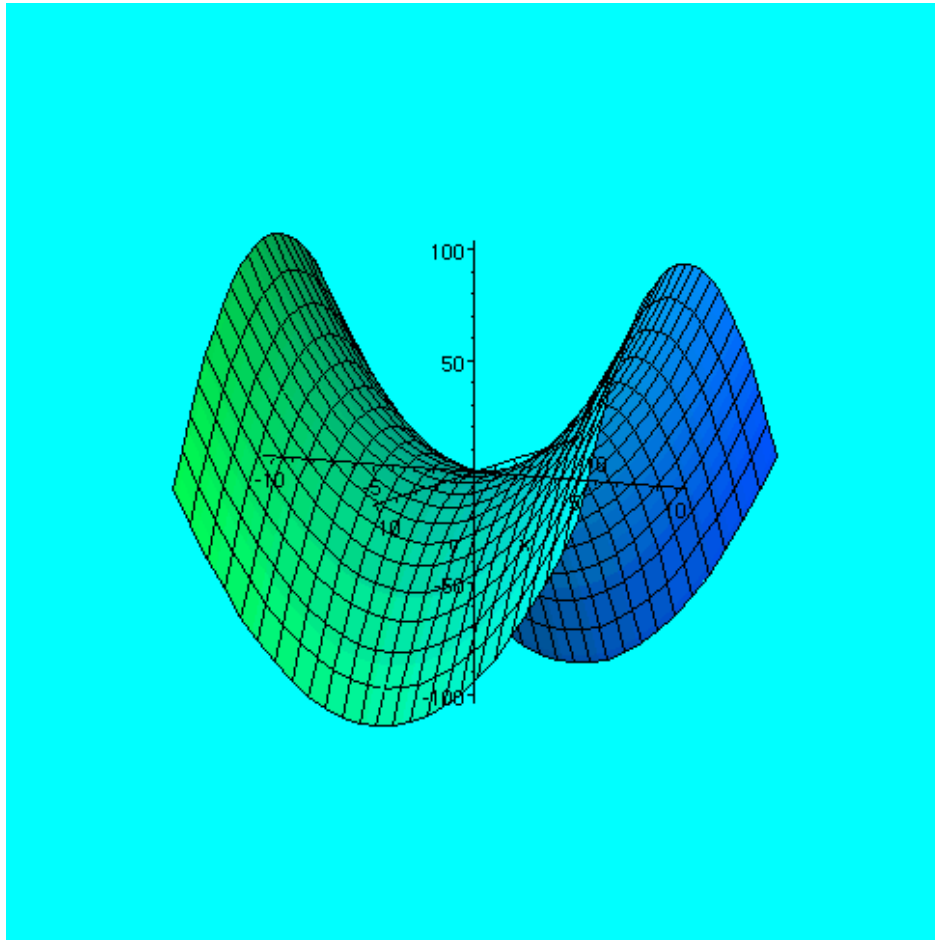
> `plot3d(f(x,y), x=-10..10, y=-10..10);`



- > # The critical point occurs where all tangent lines have zero slope. i.e. where both $f_x=0$ and $f_y=0$.
- > # $f_x = -2x$ and $f_y = -2y$, set both = 0 and solve for x and y of the critical point. solving the system
- > # of equations $2x=0$ and $2y=0$ gives only one solution: $(x,y)=(0,0)$ are the coordinates of the only
- > # critical point. $z = f(0,0) = 0^2 + 0^2 = 0$. This gives the actual critical point $(x,y,z)=(0,0,0)$.
- > # Looking at the second derivatives at $(0,0)$ $f_{xx} = -2 = \text{negative}$ and $f_{yy} = -2 = \text{negative}$. The graph at the
- > # CP is concave up in both directions so the CP is a Relative Maximum.
- > #
- > # Note, for details on notation and how to find partial derivatives, see the actual lecture notes.

> **# What is given here is just a reminder of what was actually done in class.**

- > #
 - > # Here is an important observation for these two simple examples that will also be true when we consider
 - > # more general functions.
 - > # 1. Critical points occur where $f_x=0$ and $f_y=0$ (slopes in both directions are 0 at a single point)
 - > # 2. When the CP was a minimum: both $f_{xx}=+$ and $f_{yy}=+$. Concave up in both directions gives the product $f_{xx} * f_{yy} = (+)$
 - > # 3. When the CP was a maximum: both $f_{xx}=-$ and $f_{yy}=-$. Concave down in both directions gives the product
 - > # $f_{xx} * f_{yy} = (+)$
 - > # 4. Observe that for both a maximum and a minimum the product $f_{xx} * f_{yy} =$ (positive). This is because both
 - > # f_{xx} and f_{yy} have the same sign (both pos for min or both neg for max). This will be a useful memory aid
 - > # when using the general version of the second derivative test $D(x,y) = f_{xx} * f_{yy} - f_{xy} * f_{yx}$. If $D(x,y)$
 - > # is positive at a critical point then the point is either a relative max or relative min. To find out
 - > # which one, you must look at the sign of either f_{xx} or f_{yy} (does not matter which one) at the critical point to see if they are both positive (min) or both negative (max).
 - > #
 - > # Now look at a simple example of a saddle surface with a saddle point.
 - > $f := (x,y) \rightarrow -x^2 + y^2$;
 - >
- $$f := (x, y) \rightarrow -x^2 + y^2$$
- > $\text{plot3d}(f(x,y), x=-10..10, y=-10..10)$;



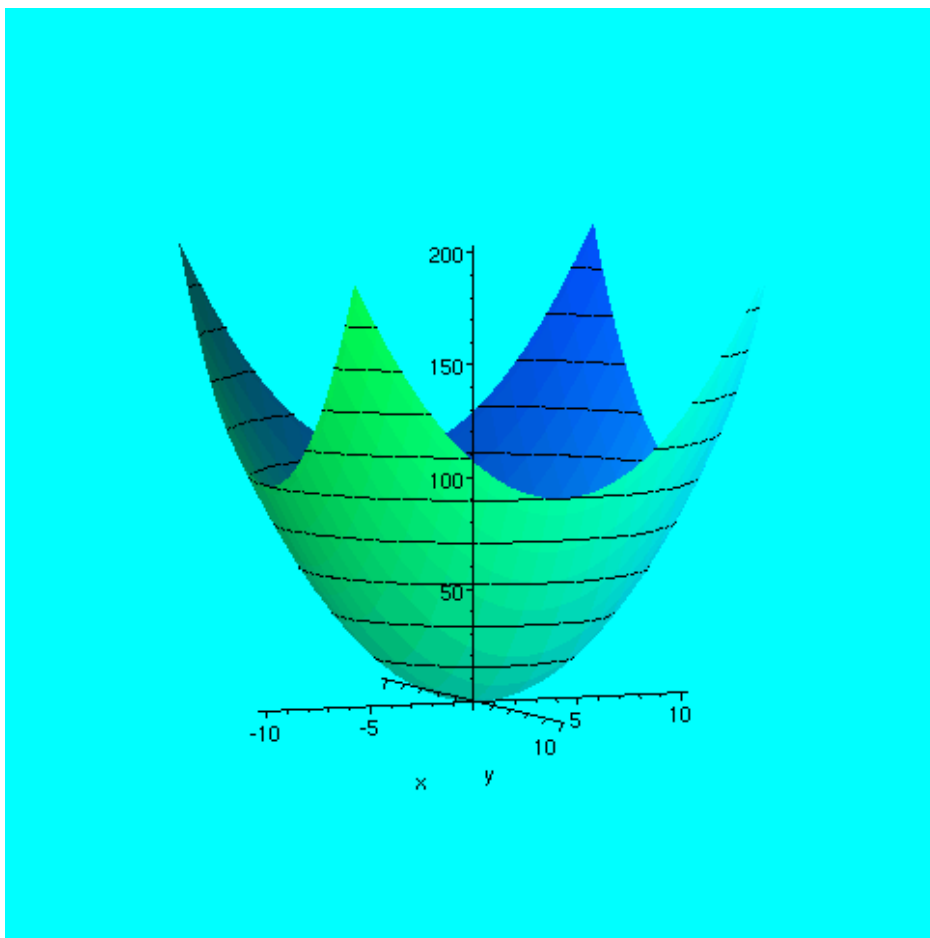
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- > # you can see that there is a critical point at $(x,y)=(0,0)$. Both $f_x=0$ and $f_y=0$ at this point.
- > # Along the x-direction at the CP the contour is concave down ($f_{xx} = -$) and along the y-direction
- > # the contour is concave up ($f_{yy} = +$) at the CP. These are the characteristics of Saddle Points!
- > #
- > # Observe that for a saddle point:
- > # 1. $f_x=0$ and $f_y=0$ (it is a critical point)
- > # 2. $f_{xx} = (-)$ and $f_{yy} = (+)$
- > # 3. At the saddle point $D(x,y) = f_{xx} * f_{yy} - f_{xy} * f_{yx}$ evaluates to a negative value because the first
- > # term in D determine the sign of D and will be $(-)$ because the contours go in opposite directions giving.
- > # opposite signs to f_{xx} and $f_{yy} \Rightarrow D(x,y)$ is negative at a saddle point.
- > #

> **# Using $D(x,y)$ in this way to determine what kind of critical points is an extension of the second derivative test for functions of one variable $y = f(x)$.**

- > #
- > # Level Curves (instead of contours) are also useful when graphing the above three functions.
- > # A Level Curve is the graph that results on the surface of $z=f(x,y)$ when the z , the height of the graph, is
- > # kept at a constant value. Level curves are useful in applications.
- > #
- > $f := (x,y) \rightarrow x^2 + y^2;$
- > `plot3d(f(x,y), x=-10..10, y=-10..10);`

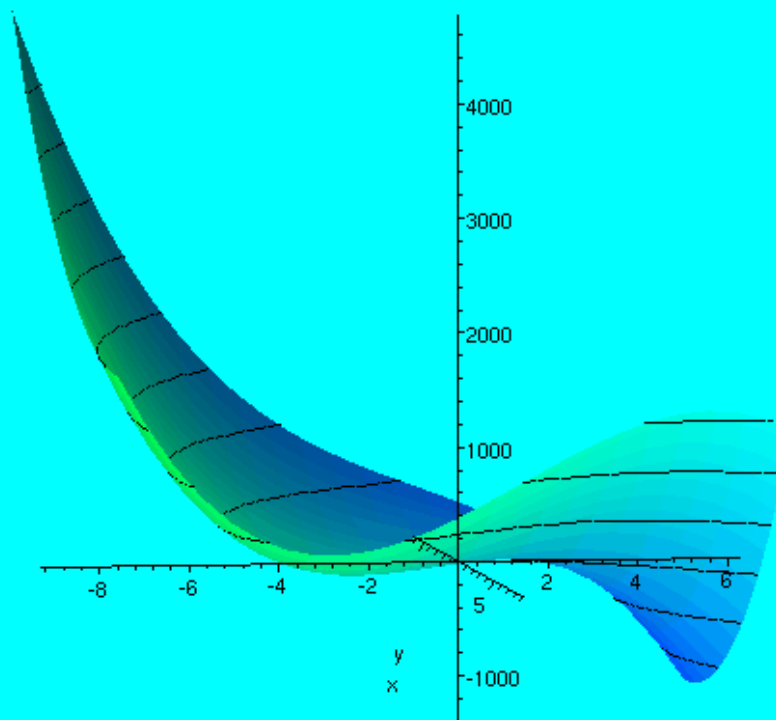
$$f := (x, y) \rightarrow x^2 + y^2$$



- > # here is the function from problem 2 in special assignment 5
- > $f := (x,y) \rightarrow 12*x^2 - 4*y^3 + 24*x*y + 20;$

$$f := (x, y) \rightarrow 12x^2 - 4y^3 + 24xy + 20$$

> **plot3d(f(x,y), x = -6..9, y = -9..6);**



>