

# BEAMER FEATURES

Michael Lacey

Georgia Institute of Technology

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- Get the TeX file for this presentation to see how things work.



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- **And is actively being developed, by Till Tantau.**

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Single Line Displays operate in the Usual Way

$$\sum_{i,j=1}^{\infty} \otimes_{k=1}^{a_{i,j}} M_{k,j}$$

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*And a second part of the Theorem*

Notice how the second part of the Theorem was revealed on the next slide.

# ALL THEOREM LIKE ENVIRONMENTMENTS

The "theorem like examples" include as predefined formats theorem, corollary, proof, example, examples, definition. Usage is

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Use the `beginblock` command.

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Use the `beginblock` command.

## A KEY POINT

Use `alertblock` for those key points and examples.

# OVERLAY SPECIFICATION

Overlay specifications are given in side of `< >`. Examples are:

- `<+>` Means that this material should appear on the next slide. `<+-->` means that this appears on the next slide, and all subsequent slides.



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- **gives us shown on 2, 3, 4 slides, and alerted on the 3rd slide.**

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And this only appears on the 5th slide.

- This will appear on the 3rd and 5th slide, with the command `<3,5>`
- And use `<+-->` for incremental uncoverings. Very handy, especially when you move things around as you write the file.

# OTHER COMMANDS WITH ACTION SPECIFICATIONS

Some first words for the slide `only`: Only appearing on this slide .

`textbf`, `textcolor` : Some words randomly repeated.

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Some first words for the slide `uncover`: Some words uncovered, and occupying the previous places. `textbf`, `textcolor` : **Some words randomly repeated.** `alert`: **Heads up!**



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# BOXED TEXT

There are three options for Boxed Text: (1) You can use LaTeX's `fbox` command, (2) the commands created by `fancybox`. See the LaTeX Companion for more details. (3) `beamerboxes`, see the beamer user guide. These two examples use `beamerboxes`.

`beamerboxesrounded`, with option `shadow=true`

$$\int f(x-y)g(x+y) \frac{dy}{y}$$

Some important point on a postit.

An important illustration goes here.

Typically some text  
should go on the right

- You'll probably want to include some graphics.
- If you are familiar with the `graphics` package, it works in `beamer`. The basic command is `includegraphics`
- The graphics/drawing package `pgf` is loaded automatically, and it's basic command is `pgfuseimage` .
- Both of these commands are overlay aware!

# COLORS

The LaTeX package `color` and `xcolor` are automatically loaded. Some colors are automatically defined: `red`, `green`, `blue`, `cyan`, `magenta`, `yellow`, `gray`, `lightgray`.



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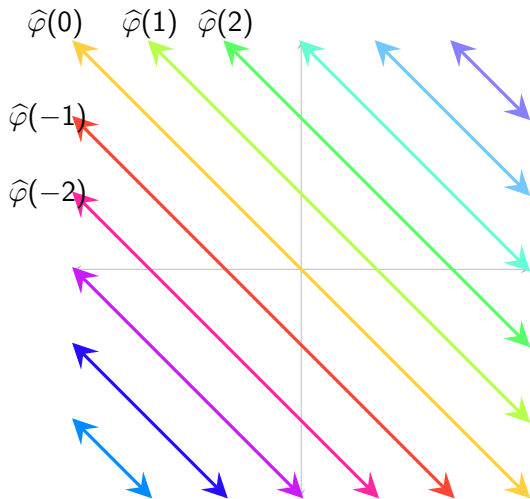
To go beyond this, you'll need to define some additional colors, and get a little more comfortable with the `color` and `xcolor` packages. Some examples: `softred`, `softblue`, `softgreen`, `softrg`, `softrb`, `softgb`.

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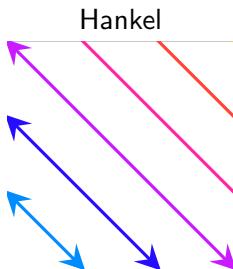
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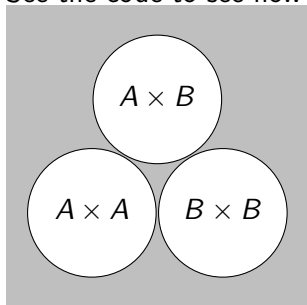
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See the code to see how this was done.



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