Introduction to Computational Algebraic Geometry

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Computational Algebraic Geometry

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Computational Algebraic Geometry

an introduction to a modern mathematical discipline

The big picture:

• What is algebraic geometry?

Algebraic geometry studies solutions of polynomial systems. Polynomial systems occur in a wide variety of applications.

• Using computers to discover theorems.

Computer algebra software offers implementations of algorithms to solve polynomial systems.

We will use SAGE, an open source software system.

Problem of today:

How do two circles intersect?

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Outline



SAGE: Software for Algebra and Geometry ExperimentationTry it online!



An Intersection Problem

- plotting and solving specific instances
- looking at the general problem formulation

Determinants, Resultants and Discriminants

- Jacobian matrices and singular solutions
- eliminating variables with resultants
- computing discriminants using resultants

Using SAGE

Software for Algebra and Geometry Experimentation

SAGE is open source mathematical software

- compilation both of original Python, C, C++, and SageX code
- interfaces to computational algebraic geometry software: Singular
- the GUI is your web browser, try it before installation

Three steps to getting started:

- Go to http://www.sagemath.org
- Click on Try it online!
- Sign up for a new SAGE notebook account.

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Plotting Two Circles

Consider two circles, how do they intersect?



sage: c1 = circle((1,2) , 3 , rgbcolor=(1,0,0))
sage: c2 = circle((-1,1) , 2 , rgbcolor=(0,0,1))
sage: c12 = c1 + c2
sage: c12.show(aspect_ratio=1)

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Computing the Intersection Points

algebraic problem formulation: solve a polynomial system

We solve a system of two polynomial equations in two unknowns:

We obtain two solutions in symbolic form:

$$[[x == (-2*sqrt(5) - 5)/5, y == (4*sqrt(5) + 5)/5], [x == (2*sqrt(5) - 5)/5, y == (5 - 4*sqrt(5))/5]]$$

Verifying the Solutions

```
sage: print sols[1]
sage: vx = sols[1][0].rhs()
sage: print n(vx,200)
sage: vy = sols[1][1].rhs()
sage: s = pl.substitute(x=vx,y=vy)
sage: print s
sage: s.expand()
```

Likewise we do it for the second solution and also for p2.

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Choice of Coordinate System

With out loss of generality we may choose

- the origin is center of the first circle
- the radius of the first circle to be one
- \rightarrow first circle is the unit circle:

$$f = x^2 + y^2 - 1$$

We may choose the orientation of the x-axes

- through the center of the second circle: (*c*, 0)
- let r be the radius of the second circle

 \rightarrow two parameters for the second circle:

$$g = (x - c)^2 + y^2 - r^2$$

Our problem is governed by two parameters: c and r.

A General Solution

symbolic computation manipulates symbols as numbers

We declare *c* and *r* as variables and solve:

We obtain a symbolic solution:

$$\left[x = \frac{-r^2 + c^2 + 1}{2c}, y = \pm \frac{\sqrt{-r^4 + 2c^2r^2 + 2r^2 - c^4 + 2c^2 - 1}}{2c}\right]$$

but how general is this solution?

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Singular Solutions

- double solutions: two circles touching each other,
- a solution set: two overlapping circles.

At a singular solution the determinant of the Jacobian matrix vanishes. The Jacobian matrix collects all partial derivatives:

The Determinant

when does a linear system have a singular solution?

Given a linear system $A\mathbf{x} = b$:

$$\left\{ \begin{array}{l} a_{11}x_1 + a_{12}x_2 = b_1 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{array} \left[\begin{array}{l} a_{11} & a_{12} \\ a_{21} & a_{22} \end{array} \right] \left[\begin{array}{l} x_1 \\ x_2 \end{array} \right] = \left[\begin{array}{l} b_1 \\ b_2 \end{array} \right].$$

The system $A\mathbf{x} = b$ has a unique solution $\Leftrightarrow \det(A) \neq 0$.

We have explicit formulas to compute a determinant:

$$\det(A) = \det \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = a_{11}a_{22} - a_{21}a_{12}.$$

Generalization to more than two equations:

- recursive: expansion along row or column;
- alternative: elimination via row reduction.

The Discriminant

generalizes the determinant to polynomial systems

We will compute the discriminant of the circle problem.

The discriminant is a polynomial in c and r which will vanish whenever the solutions to the circle problem are singular.

Adding the determinant of the Jacobian matrix to the system, we solve

$$\begin{cases} x^2 + y^2 - 1 = 0\\ (x - c)^2 + y^2 - r^2 = 0\\ 4cy = 0 \end{cases}$$

Looking long enough at the system will lead to the solutions...

Our aim is to illustrate a general approach.

Definition of the Resultant

a tool to solve polynomial systems

Given two polynomials p and q with general coefficients:

$$p(x) = a_2 x^2 + a_1 x + a_0$$

$$q(x) = b_2 x^2 + b_1 x + b_0$$

For which values of the coefficients do p and q have a common factor?

The resultant

- is a polynomial in the coefficients of p and q
- is zero for those coefficients for which p and q have a common factor

Application: eliminate x.

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Resultants to Eliminate Variables

Suppose *p* and *q* do have a factor *f*: p = Pf, q = Qf. Observe: Qp = QPf and Pq = PQf imply Qp = Pq.

$$p(x) = a_2 x^2 + a_1 x + a_0 \qquad P(x) = \alpha_1 x + \alpha_0 q(x) = b_2 x^2 + b_1 x + b_0 \qquad Q(x) = \beta_1 x + \beta_0$$

Elaborate the condition Qp = Pq and consider

$$(\beta_{1} + \beta_{0})(a_{2}x^{2} + a_{1}x + a_{0}) = (\alpha_{1}x + \alpha_{0})(b_{2}x^{2} + b_{1}x + b_{0})$$

$$x^{3}: \beta_{1}a_{2} = \alpha_{1}b_{2}$$

$$x^{2}: \beta_{1}a_{1} + \beta_{0}a_{2} = \alpha_{1}b_{1} + \alpha_{0}b_{2}$$

$$x^{1}: \beta_{1}a_{0} + \beta_{0}a_{1} = \alpha_{1}b_{0} + \alpha_{0}b_{1}$$

$$x^{0}: \beta_{0}a_{0} = \alpha_{0}b_{0}$$

Resultants as Determinants

We solve a linear system in β_1 , β_0 , α_1 , and α_0 :

$$\begin{cases} \beta_1 a_2 &= \alpha_1 b_2 \\ \beta_1 a_1 &+ \beta_0 a_2 &= \alpha_1 b_1 &+ \alpha_0 b_2 \\ \beta_1 a_0 &+ \beta_0 a_1 &= \alpha_1 b_0 &+ \alpha_0 b_1 \\ & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & & & \\ & & & & & & & & & & \\ & & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & &$$

In matrix form:

$$\begin{bmatrix} a_2 & 0 & b_2 & 0 \\ a_1 & a_2 & b_1 & b_2 \\ a_0 & a_1 & b_0 & b_1 \\ 0 & a_0 & 0 & b_0 \end{bmatrix} \begin{bmatrix} \beta_1 \\ \beta_0 \\ -\alpha_1 \\ -\alpha_0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Condition for nonzero solution: determinant of matrix is zero.

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Discriminants as Resultants

Solving the quadratic equation: $ax^2 + bx + c = 0...$

```
sage: R.<x,a,b,c> = QQ[]
sage: p = a*x^2 + b*x + c
sage: dp = diff(p,x)
sage: disc = singular.resultant(p,dp,x)
sage: print disc
sage: print factor(R(disc))
```

The discriminant is a polynomial in the coefficients and vanishes whenever the polynomial and its derivative have a common solution. The output:

```
-a*b^2+4*a^2*c
a * (-b^2 + 4*a*c)
```

Computing Resultants

We first declare a polynomial ring with rational coefficients

```
sage: R.<x,y,c,r> = QQ[]
sage: F = R(f)
sage: G = R(g)
sage: D = R(dJ)
```

We can now eliminate x using the resultant from Singular.

sage: rFG = singular.resultant(F,G,x)
sage: print rFG
sage: rGD = singular.resultant(G,D,x)
sage: print rGD

The result:

```
4*y^2*c^2+c^4-2*c^2*r^2+r^4-2*c^2-2*r^2+1
16*y^2*c^2
```

The Discriminant of our Circle Problem

an algebraic condition on the parameters of the problem

sage: discriminant = singular.resultant(rFG,rGD,y)
sage: print discriminant

256*c^12-1024*c^10*r^2+1536*c^8*r^4-1024*c^6*r^6 +256*c^4*r^8-1024*c^10+1024*c^8*r^2+1024*c^6*r^4 -1024*c^4*r^6+1536*c^8+1024*c^6*r^2+1536*c^4*r^4 -1024*c^6-1024*c^4*r^2+256*c^4

Geometric interpretation:

 \rightarrow the discriminant gives the relation between center (*c*, 0) and radius *r* of the second circle for which the solutions are singular, i.e.:

- double solutions: circles touch each other
- a solution set: overlapping circles

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Factoring the Discriminant

to simplify the condition on the parameters

To factor the discriminant, we must convert to an element of the ring R.

sage: print type(discriminant)
sage: factor(R(discriminant))

<class 'sage.interfaces.singular.SingularElement'>
(256) * (c - r - 1)^2 * (c - r + 1)^2
 * (c + r - 1)^2 * (c + r + 1)^2 * c^4

So the discriminant for our problem looks as follows:

$$256(c-r-1)^2(c-r+1)^2(c+r-1)^2(c+r+1)^2c^4$$

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Collecting all Formulas

The system

$$\begin{cases} x^2 + y^2 - 1 = 0\\ (x - c)^2 + y^2 - r^2 = 0 \end{cases}$$

has exactly two solutions

$$\left[x = \frac{-r^2 + c^2 + 1}{2c}, y = \pm \frac{\sqrt{-r^4 + 2c^2r^2 + 2r^2 - c^4 + 2c^2 - 1}}{2c}\right]$$

except for those *c* and *r* satisfying

$$256(c-r-1)^2(c-r+1)^2(c+r-1)^2(c+r+1)^2c^4 = 0.$$

The Discriminant Variety plot of $256(c-r-1)^2(c-r+1)^2(c+r-1)^2(c+r+1)^2c^4 = 0$



Considering only the positive values for c and r, we classify the regular solutions in four different configurations.

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Some variations of the problem we considered:

- Replace the second circle by a general ellipse.
- Use a polynomial of degree three in the second equation.
- Onsider the problem of intersecting two ellipses.
- Examine the intersection of three spheres.