The Heapsort Algorithm

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void max-heapify( T[] A, Integer n, Integer i)

p = i;

while (2p \le n)

if (2p+1 \le n \text{ and } A[2p+1] > A[2p])

m = 2p+1;

else

m = 2p;

if (A[p] < A[m])

swap(A[p], A[m]);

p = m;

else

return;
```

void build-max-heap(T[] A) n = A.length; **for** ($i = \lfloor n/2 \rfloor, \lfloor n/2 \rfloor - 1, ..., 1$) max-heapify(A, n, i)

void *sort-max-heap*(T[]A) n = A.length; **for** (i = n, n-1, ..., 2) swap(A[1], A[i]);*max-heapify*(A, i-1, 1);

void heapsort(T[] A)
 build-max-heap(A);
 sort-max-heap(A);

Initially: *A* is an array of size at least *n*, and $1 \le i \le n$. The *maxheap property* holds everywhere in the subtree of A[1..n] rooted at A[i], except possibly at A[i] itself.

Upon return: The subtree of A[1..n] rooted at A[i] is a maxheap. The rest of A is unchanged.

Comparisons: at most 2h, where h is the height of the subtree. This height is

1 if $\lfloor n/2^2 \rfloor + 1 \le i \le \lfloor n/2 \rfloor$, 2 if $\lfloor n/2^3 \rfloor + 1 \le i \le \lfloor n/2^2 \rfloor$, etc.

Initially: A is an arbitrary array. *Upon return:* A is a max-heap. *Note:* Pass i through the loop makes the subtree of A rooted at A[i] into a max-heap.

Comparisons: at most 2n.

Initially: A is a max-heap.

Upon return: A is a sorted array.

Note: Pass *i* through the loop moves the i^{th} smallest element to position *i*, and then rebuilds A[1..i-1] into a max-heap.

Comparisons: at most 2n lg(n)

Initially: A is an arbitrary array. Upon return: A is sorted. Comparisons: at most $2n \lg(n) + O(n)$

Recall that our array A implicitly represents a nearly complete binary tree. The *max-heap property* holds at A[p] provided $A[p] \ge A[2p]$ and $A[p] \ge A[2p+1]$ whenever 2p and 2p+1 are within bounds.